

# Year 2 Medium Term Plan – Spring Term

The Big Question: How are castles still used today?

Class Trip: Clitheroe Castle

Class Reader: Harry Potter and the Philosopher's Stone
Significant People: Elizabeth I, Queen Victoria and Elizabeth II

Creative Multiple perspectives Justify Debate Cause + Consequence Share a Story Make Connections Wider World Economise

### **GEOGRAPHY**

LEVEL

### Villages, Towns and Cities part 2

Students will learn:

- How to sketch a map of their own settlement.
  - How to use symbols and a key in a map.
  - How to describe where things are in their settlement.
  - How to identify human and physical features in their settlement.



### **HISTORY**

## Monarchy

Students will learn:

- Where monarchs have lived past and present.
- Who Elizabeth I was and what life was like in Tudor England.
- Who Queen Victoria was and what life was like in Victorian England.
- Who Elizabeth II was.
- How these monarchs are similar and different.



**LEVEL** 

Narrative- Legend: George and the Dragon

Poetry-Strange

**ENGLISH** 

Non-Fiction- Non-chronological Report: Big Cats

Non-Fiction- Persuasive Letter: The Day the Crayons Quit



### MFL

#### Spanish

Lorem ipsum dolor sit amet, consectetuer adipiscing elit. Maecenas porttitor congue massa. Fusce posuere, magna sed pulvinar ultricies, purus lectus malesuada libero, sit amet commodo magna eros quis urna. Nunc viverra imperdiet enim. Fusce est. Vivamus a tellus.

Pellentesque habitant morbi tristique senectus et netus et malesuada fames ac turpis egestas. Proin pharetra nonummy pede. Mauris et orci.

### SCIENCE

**LEVEL** 

### Animals Including Humans

Students will learn:

- That animals, including humans, have offspring which grow into adults.
- About and describe the basic needs of animals, including humans, for survival (water, food and
- How to describe the importance for humans of exercise, eating the right amounts of different types of food, and hygiene.

### **DESIGN & TECHNOLOGY**

# Cooking and Nutrition – A balanced Diet

Students will learn:

- About the food groups and identify foods that belong to each group.
- How to describe the taste, feel and smell of a given food.
- How to think of three different wrap ideas. considering flavour combinations.
- Construct a wrap that meets the design brief and their plan.

### **COMPUTING**





#### Students will learn:

- To understand what data means and how it can be collected.
- What pictograms are.
- The term 'attribute' and use this to help them organise data.
- How to present data in pictograms and block diagrams.







### **MUSIC**

LEVEL

### Pitched percussion-Peter and the Wolf

Students will learn:

- The difference between high and low, long and short, fast and slow and LOUD and QUIET and play this on a tuned instrument.
- Know the difference between tuned and un-tuned percussion.
- Follow simple musical instructions and actions.

ART

### Drawing & 3D architecture (Hundertwasser)



Students will learn:

- About different architects and explore their work
- Use drawings, notes and explore lines and shapes
- Make an architectural model of a building around a theme of castles
- About structure, form and balance and the way a model looks
- How to use different materials for different architectural purposes

RE

LEVEL

### Inspirational people/ Special Places and Symbols

Students will learn:

- Reflect upon and identify inspiring people in their own lives
- Reflect upon and discuss special objects that are important to them
- To make links between Easter story and some of the symbols and objects that are used during the festival



### Citizenships

- Know some of the different places where rules apply and why they are in place.
- Know that some rules are made to be followed by everyone and are known as 'laws'.
- Identify positive and negatives about the school environment and discuss ways of looking after it.
- Know some of the jobs people do to look after the environment in school and the local
- Understand how democracy works in school.

**LEVEL** 

### Dance/ Multi-sports

Students will learn:

Perform short dance sequences with control.

- Create a dance sequence by linking sections together based on a topic or stimulus
- Recreate ideas, adding expression and develop and improve our work
- Link two or more ideas and perform in a whole class performance
- To analyse and evaluate my own work
- Participate in team games, developing simple tactics for attacking and defending and begin to answer questions about performance

**MATHS** 



- Money
- Multiplication and division
- Measurement- length and height
- Measurement- Mass, capacity and temperature



